

Our Scenario

Any game have a story!

Adventure
Begins

Instructions

03

Gates



3D Game

Alice in Maze Land



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arn a new
zes World
gdom. 7





Welcome To Maze Land Alice

See the maze hints, it will
help you through your
adventure...



Click to Skip>

Instructions





To escape from the maze you have to
collect the four keys of the final Gate...
you will get a key once you find all its
related Boxes and solve all of puzzles
inside them



to Skip>



Click to Skip>

Scenes

04

Alice in Maze Land Scenes

Our Game Mainly Consist of many scenes:

Main Menu

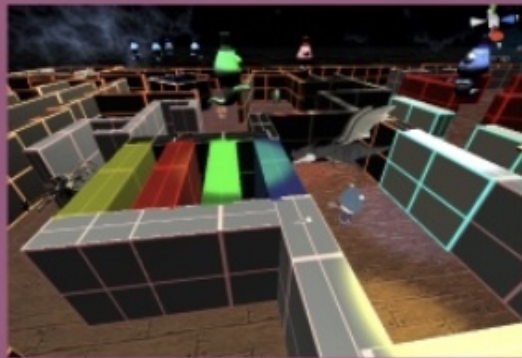
**Option and
About
Scenes**

Maze Scene

**Cenmar
Tower**

Run Rush

Final Gates



The Maze Land Scene

This scene is the main scene in our game in which game events occurs in

What in it?

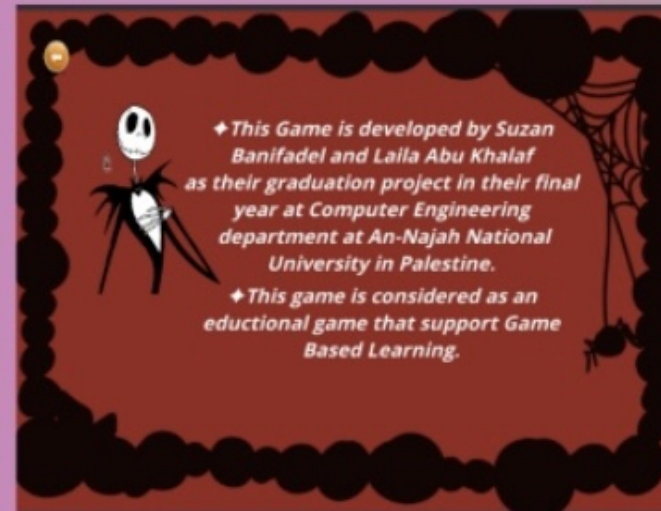
Maze Land



Characters

Puzzles

Options and About game:





characters and features is the scene:

- 1 Main Player Alice and Other Characters
- 2 Health and attack System
- 3 Achievements System
- 4 Puzzles
- 5 cenmar Tower Challenge

Characters:

Alice

Enemies

NPC

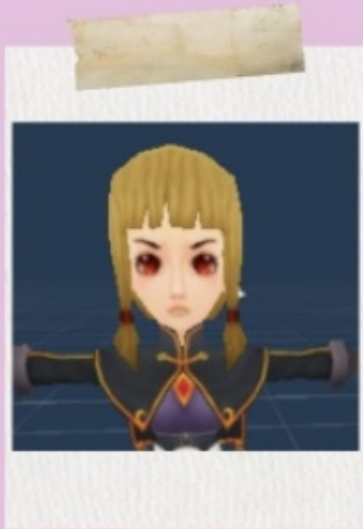
Enemies

Final Enemy

Mushrooms

Skeletons





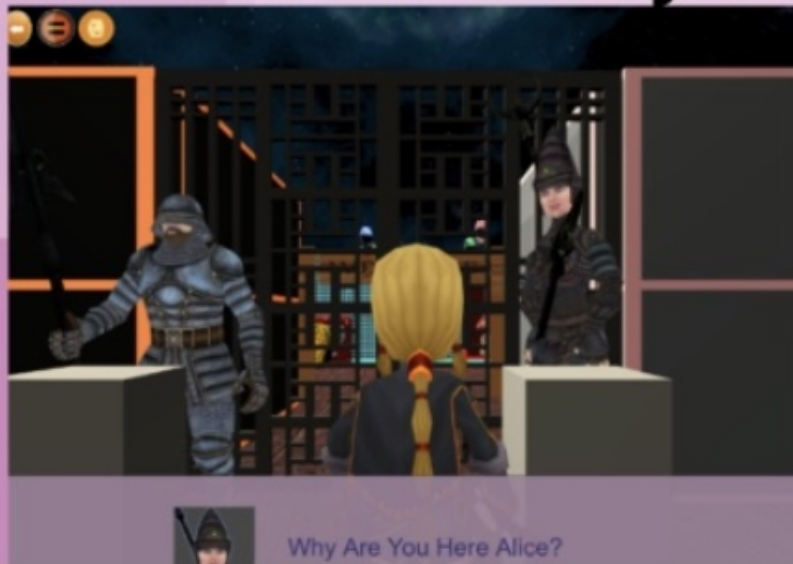
Main Player "Alice"

Factoids 1

Factoids 2

Factoids 2

Non Player Characters





Losses



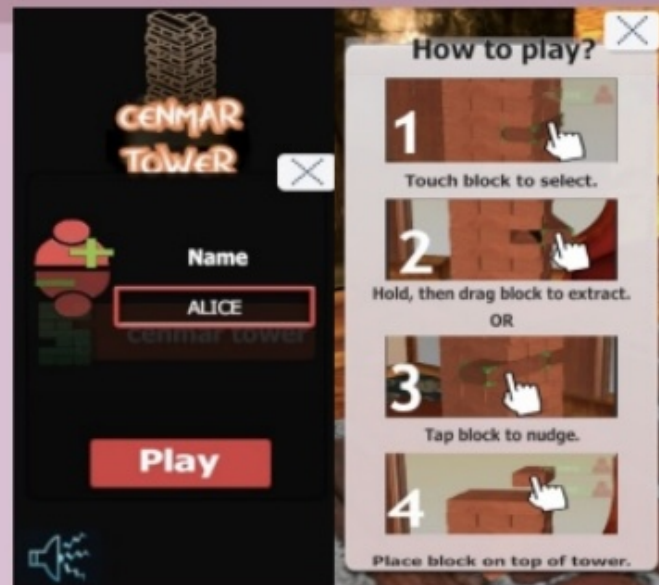


PROBLEM 1

Queen of Hearts is so sad ,because
her little cat is stucked inside the fire...
help her surviving it...





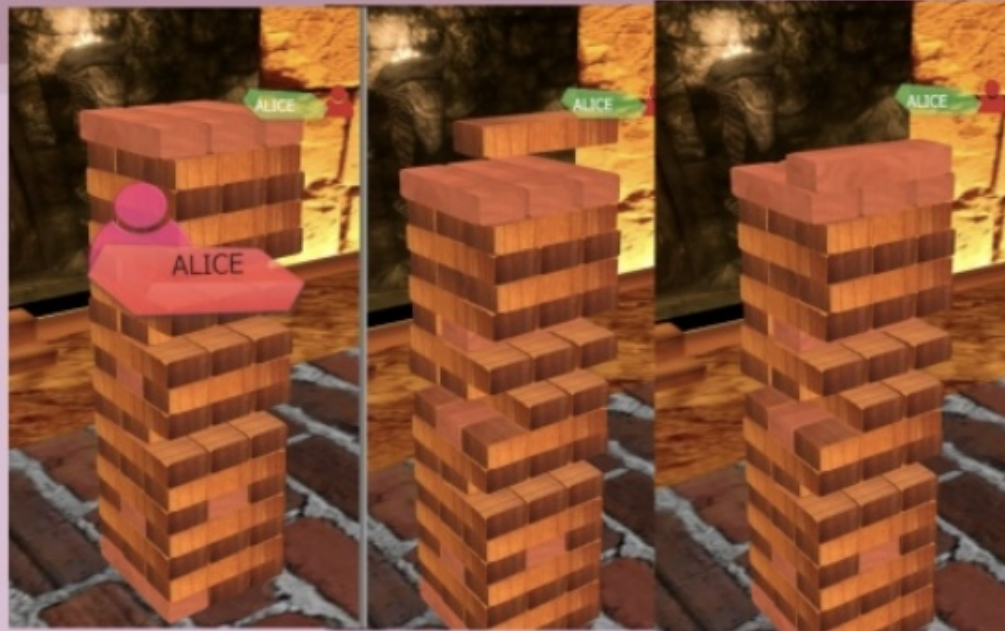


Transform
position

Run Rush Challenge

This challenge is an additional feature to the game as you could play it for fun....





Constrains

1-Unity itself.

2-Assets

3-Design

06

Future development

1-Save and Load.

2-Cenmar Tower.

3-Levels.

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