



Faculty of Engineering and Information Technology
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The chair of hope system

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Disclaimer:

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Abstract:

Our project is important because Palestine is considered one of the states which has high proportion of disabled people relative to its population. and we need to help them to live normal life as any one does.

One of the biggest obstacles facing a disabled person climbing stairs, there is a kind of chairs that can climb the stairs which were previously invented. Our project is a developed chair from this kind to make the chair integrated in terms of safety and multi-functionality.

Our idea is a system for the disabled people which have many features, first it guarantees climbing the stairs safely by sensing the tilt and balancing the chair based on the angle of the chair inclination, and ensures that the person is still fine and has not fallen from his chair, also make them control their house devices wirelessly.

So, the main objectives of our project providing an integrated support environment for people to live normal life.

We used a model, which is a children's toy available in the market to represent the idea of climbing the stairs (Through an elastic belt that has a strong cohesion with the ground and allows movement in the same time), in the lowest cost. As this:



THE TOY\ FIGURE

After that, we had made a mobile application on app inventor, which we used it as a controlling system, to control the movement and the speed, ensure that the person in fine situation, deal with emergency statues, and control the house devices using WIFI.

We used ESP32 module with Arduino IDE because it supports the features which we used.

And we used a sensor which can measure angular momentum or rotation along all the three axes in the chair to handle the seats' tilt to add safety while climbing the stair.

Chapter 1: Introduction

1.1 Statement of the problem

48.4% of the total number of people with special needs in the Palestinian Territories are those with movement disabilities, so the idea came when we see this group in our society suffering from many things, so can we provide a safe and easy environment for them from this category and specifically paraplegia? because the traditional wheelchairs don't provide that and there is an urgent need to find innovative solutions to help them.

1.2 Objectives

The project aims to help people with special needs from category of paraplegia in terms of safety and controlling the surrounding area like the stair and the electrical appliances, so we hope that the project will help them live a normal life and ease it to them as much as possible in dealings and using, and this will open up facilities for them to enable them to integrate into the labor market and other aspects.

1.3 Importance of work

Traditional chairs don't fulfill the purpose and it shows a heavy dependence on people, so our system will make their life easier and more secure, and it will reduce dependence on others significantly. It will enable them to handle their home and outdoor environment.

1.4 Organization of the report

In this report, first you will see an introduction to know the problem and why we need to use the project in our community, then we started to talk about our journey while working on it, starting with the constraints which we faced, the earlier courses that we relied on it at work, and the components and codes that we used. Then you will see the literature review and the methodology we followed, finally you will see the results the discussion followed by conclusion.

Chapter 2: Constraints, Standards/ Codes and Earlier course work

2.1 Constraint

According to our lack of experience in mechanical field, we got help in designing the seat of the chair, and another one is the constant need for Wi-Fi so that our project based on the use of Wi-Fi. Finally, the GPS, this technology consumes a lot of battery capacity, in addition to the presence of engines and this is the reason why we changed the battery and put a battery with a higher capacity instead of the old one and we need to charge it continuously.

2.2 Standards/Codes

After searched and comparing, we used ESP32 as a microcontroller because it supports the features which we used like WIFI feature and has a good number of cores.

SPECS/BOARD	ESP32	ESP8266	ARDUINO UNO
Number of Cores	2	1	1
Architecture	32 Bit	32 Bit	8 Bit
CPU Frequency	160 MHz	80 MHz	16 MHz
WiFi	YES	YES	NO
BLUETOOTH	YES	NO	NO
RAM	512 KB	160 KB	2 KB
FLASH	16 MB	16 MB	32 KB
GPIO PINS	36	17	14
Busses	SPI, I2C, UART, I2S, CAN	SPI, I2C, UART, I2S	SPI, I2C, UART
ADC Pins	18	1	6
DAC Pins	2	0	0

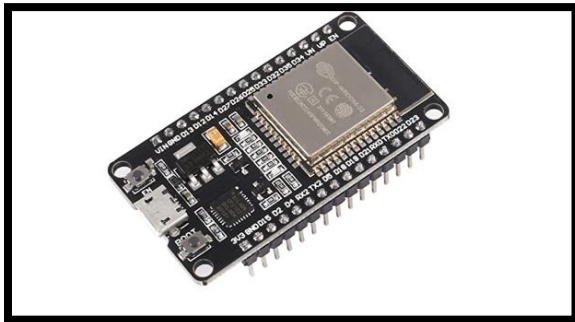
THE DIFFERENCES BETWEEN ESP32 AND OTHER CONTRLLERS^Y FIGURE

And we used Arduino IDE for coding.



2.2.1 The hardware components

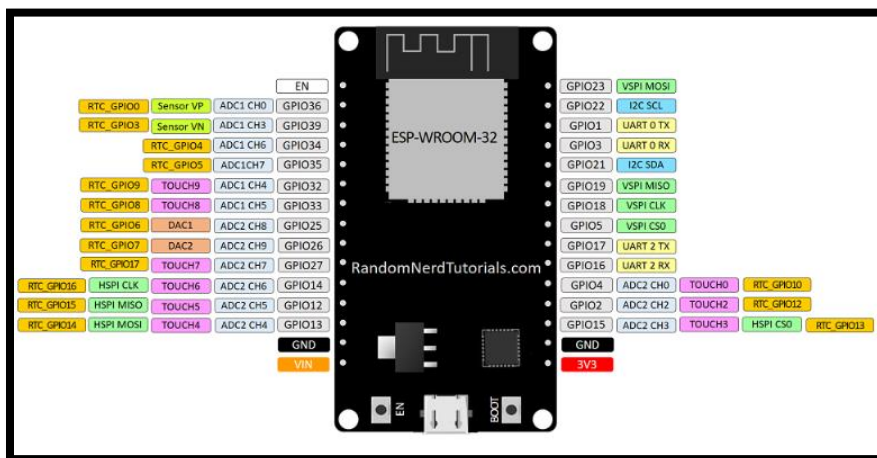
1- ESP32 WROOM with 30 pins



ESP32 WROOM[™] FIGURE

This board is used with 2.4 GHz dual-mode Wi-Fi and Bluetooth chips by TSMC 40nm low power technology, power and RF properties best, which is safe, reliable, and scalable to a variety of applications.

This is Pinout guide:



PINOUT OF ESP32[Ⓔ] FIGURE

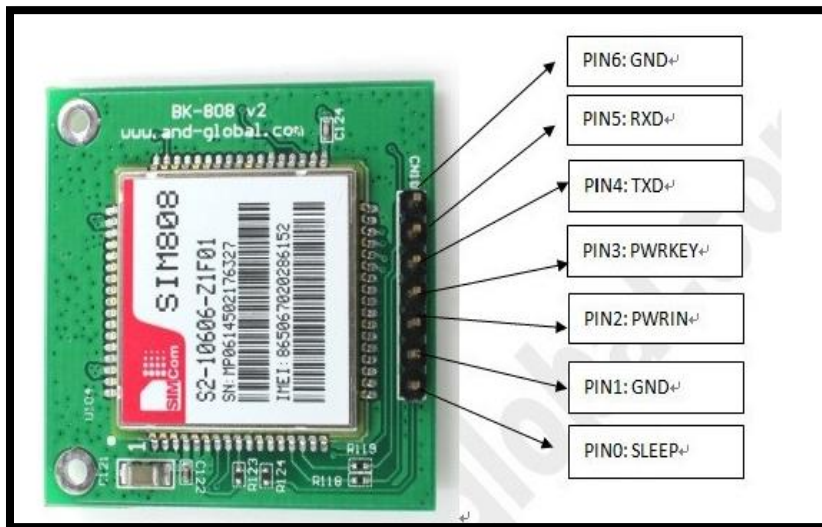
2-SIM808 GSM/GPRS/GPS Module:

We used it to receive GPS data, send and receive SMS messages Make and receive phone calls



SIM808° FIGURE

And this is pins definition:



PINS DEFINITION OF SIM808⁺ FIGURE

3-L298N DC Motor Driver Module:

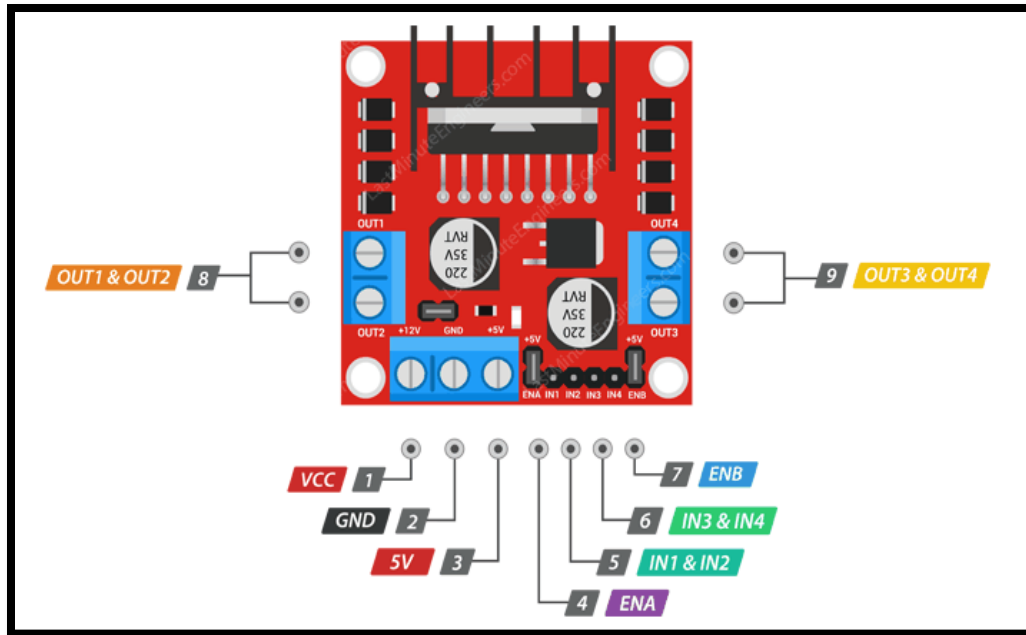


FIGURE 7 L298N DC MOTOR DRIVER

Pin 8 and pin 9 are outputs' channels for motor A and motor b.

Each channel of the module can deliver up to 2A to the DC motor. However, the amount of current supplied to the motor depends on the power supply of the system.

Pins 5 and 6 for the direction, the spinning direction of the motor can be controlled by applying logic HIGH (5V) or logic LOW (Ground) to these inputs.

Input 1	Input 2	Direction
0	0	OFF
0	1	Backward
1	0	Forward
1	1	OFF

Pins 4 and 7 for controlling the speed: Pulling these pins HIGH will cause the motors to spin, while pulling it LOW will stop them. But we controlled the speed by Pulse Width Modulation (PWM).

The module usually comes with a jumper on these pins. We removed the jumper to control the speed of the motors programmatically, and then connected them to the PWM-enabled pins on the esp32 module.

4- 5V CHANNEL RELAY MODULE ACTIVE HIGH/LOW

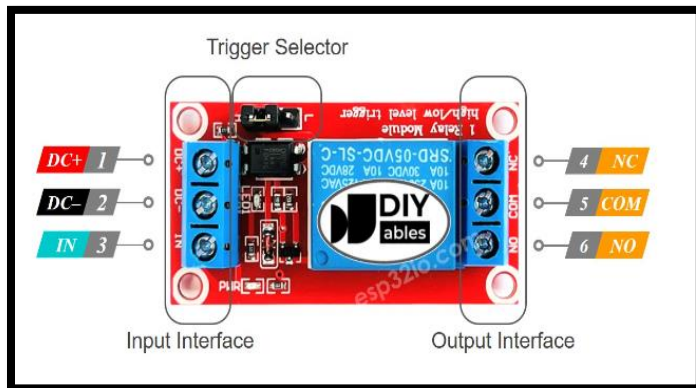


FIGURE 8 5V CHANNEL RELAY MODULE

The relay is a programmable switch that can be used to control ON/OFF electrical devices.

We used it to control the lamp and the fan because it required when we want to connect high voltage devices to the microcontroller.

5-MPU6050

inexpensive 6-axis Motion Tracking chip that combines a 3-axis gyroscope, 3-axis accelerometer, and a Digital Motion Processor (DMP) all in a small 4mm x 4mm package.

It can measure angular momentum or rotation along all the three axes, the static acceleration due to gravity, as well as dynamic acceleration resulting from motion, shock, or vibration.

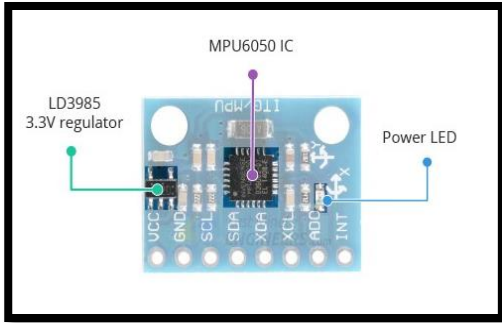


FIGURE 9 MPU6050

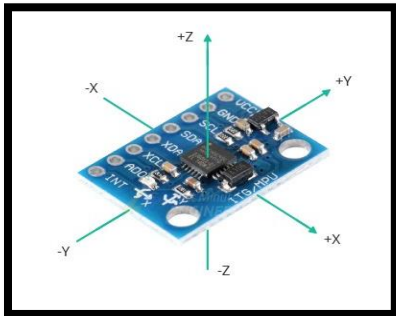


FIGURE 10 MPU6050 AXIS

Measuring Acceleration

The MPU6050 can measure acceleration using its on-chip accelerometer with four programmable full-scale ranges of $\pm 2g$, $\pm 4g$, $\pm 8g$ and $\pm 16g$.

6-12V DC Linear Actuator:



12V DC LINEAR ACTUATOR \ \ FIGURE

It is a 12 V actuator 50 mm stroke 8mm/S with 60N Force, we used this linear actuator for controlling the seat according to this design:

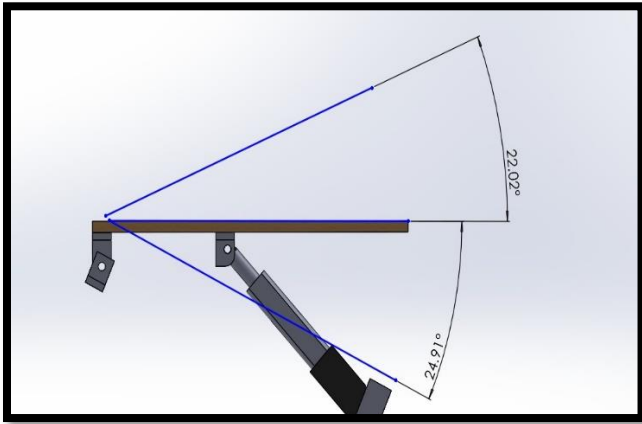
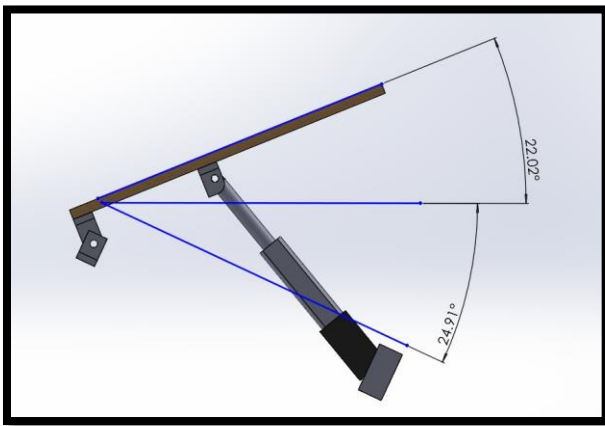
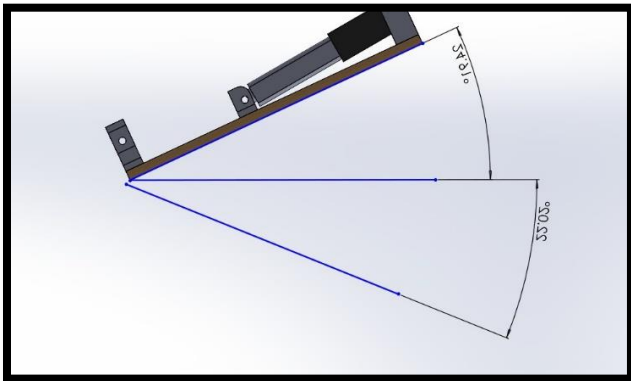


FIGURE 12 DC LINEAR ACTUATOR IN NORMAL STATE



DC LINEAR ACTUATOR WHEN GOING DOWN THE STAIRS \ 3 FIGURE



DC LINEAR ACTUATOR WHEN GOING UP THE STAIRS \ 4 FIGURE

2.3 Earlier course work

Working on our project depends on some courses we learned within the Computer Engineering program such as:

1-Micocontroller:

The microcontroller provides basic information about understanding the PIC Microcontroller and how to program hardware components.

2- Electronic circuits

This course has mainly contributed to helping us deal with electrical circuits and related connections.

3-Wirless:

Wireless is a term used to define telecommunication and data transmission without wires. This course helped us to control things using WIFI mechanism.

4-Arduino Course:

Arduino consists of both a physical programmable circuit board (often referred to as a microcontroller) and a piece of software, or IDE (Integrated Development Environment) that runs on your computer, used to write and upload computer code to the physical board.

App inventor course:

MIT App Inventor is a web application integrated development environment originally provided by Google, we learnt from it how to build a mobile application.

Chapter 3: Literature review

The idea came when we see this group in our society suffering from many things, and specially using the stairs in the home or outside, so we need to provide them integrated environment of ease of handling the surrounding area and the safety.

There are new types of wheelchairs which it can dealing with stairs through an elastic belt that has a strong cohesion with the ground and allows movement in the same time, they have appeared in recent years as mechanical graduation projects or companies that were able to manufacture them. For example, Dragon chair which was named "Stair climber" it helped people using the stair, but there are still signs of dependence on others (it required someone else to help them), and it is not safe relatively.



FIGURE 15 STAIR CLIMBER MODEL



STAIR CLIMBER \ \ FIGURE

Then it appeared improved chair with the same idea (using the belt) but it controlled by himself without need someone else, and there is a controlled joy steak to balance the seat during using the stair, and this is much better than the previous.



FIGURE 17 STAIR CLIMBER



FIGURE 18 STAIR CLIMBER

From this point we started thinking how to improve a system for them to live normal life far from being dependent on others, and it includes as many devices as they use.

Chapter 4: Methodology

4.1 Methodology of the work:

We aim in our project to help paraplegics so that they can use all the facilities around them easily, and without relying on others, so after we noticed the people who are round us are suffering from problems in their life, we came with the idea of a system includes chair and the surrounding devices that is safe and easy to use by a person who suffers from paraplegia, so after we decided the idea, we searched for similar projects and information in the same field. Then we searched about the components that we used in our project individually to understand how they works and how to use and link them effectively, we searched and chose the best options to suit the needs of our project.

So, in our project, we used a system includes chair that the person who suffers from paraplegia use it most of his time, the stair which we find it in home and all the initiations, the house devices like lamp and fan, and the mobile which we used it as a controller in the project.

We used app inventor to design a mobile application works using WI-FI technology, we chose app inventor because it is easy to learn and it support Wi-Fi technology which we need.

We used WI-FI in controlling the system because we can add devices to control effectively and easily and it serves longer distances than other technologies such as Bluetooth.

4.2 Methodology of the system:

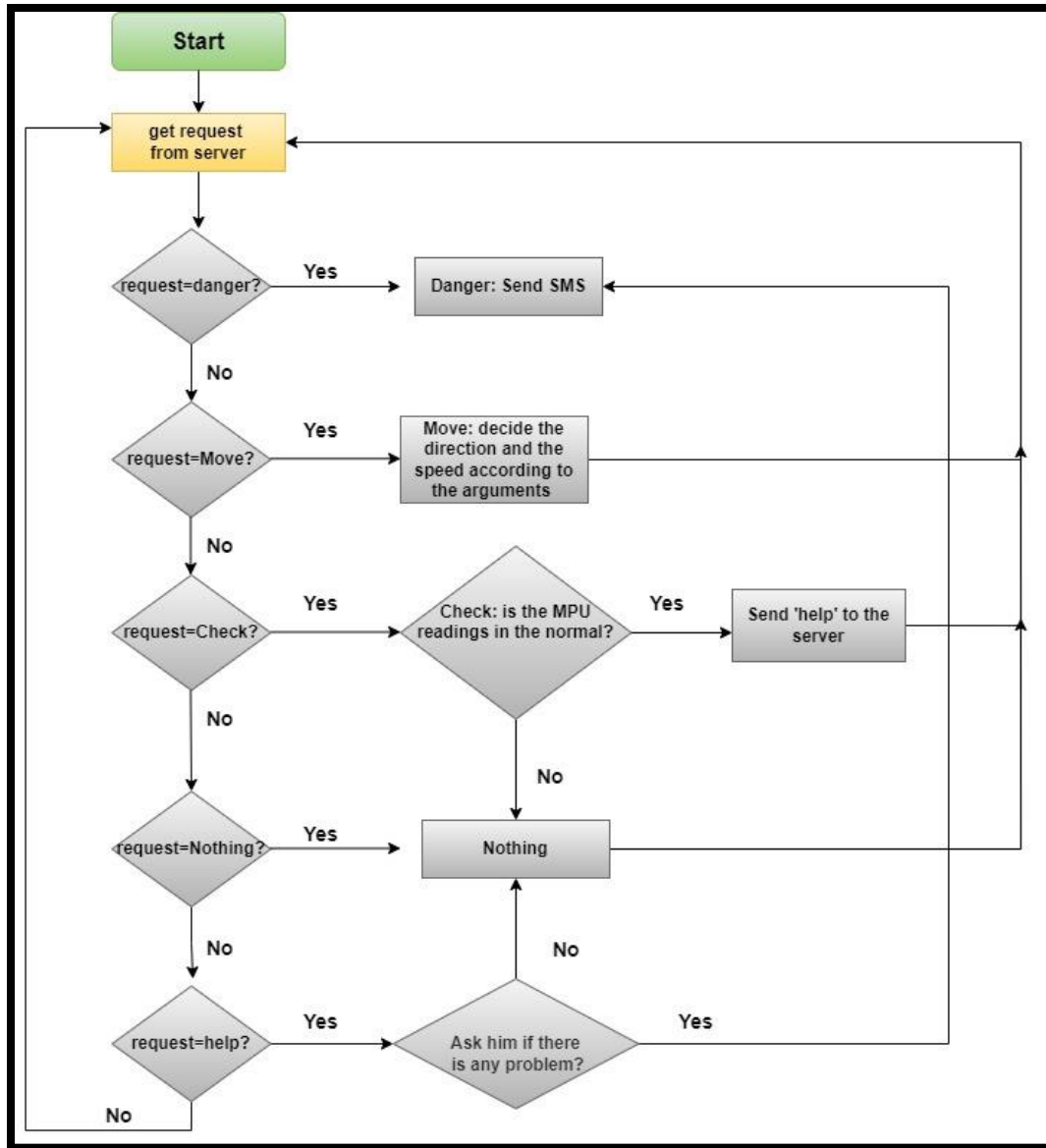


FIGURE 19 DIAGRAM SHOWING HOW THE SYSTEM WORKS

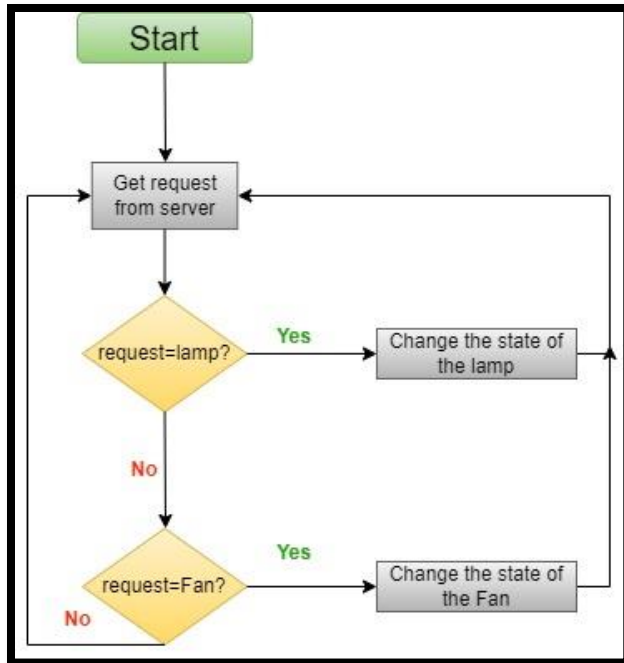


FIGURE 20 DIAGRAM SHOWING HOW THE HOUSE WORKS

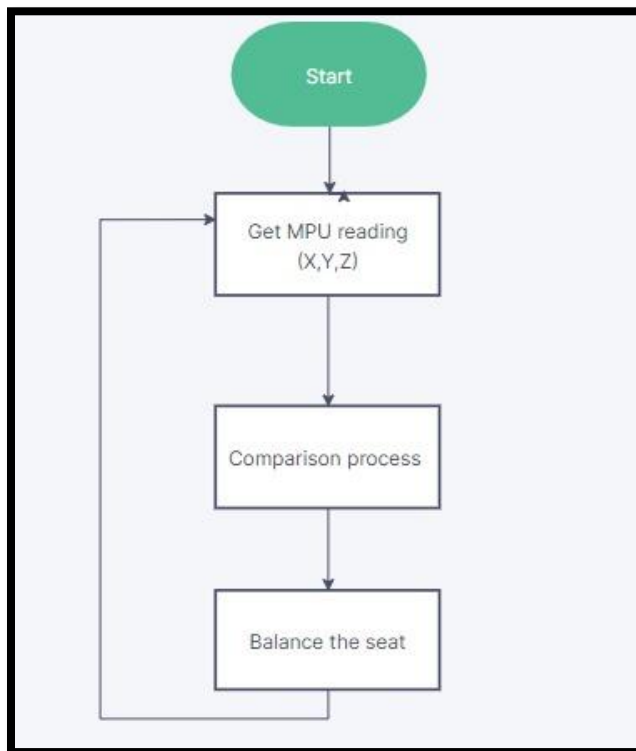


FIGURE 21 DIAGRAM SHOWING HOW THE MPU6050 WORKS

4.3 Connecting components:

The chair: contains esp32 microcontroller which is connected with all the following, MPU6050 sensor to keep reading x y z axes, it returns I2C data, 2 L298N DC Motor Driver Module to control the two motors which is used to move the chair, and the linear motor which is used to balance the seat, GSM module which is connected with the esp32 serially using serial communications.

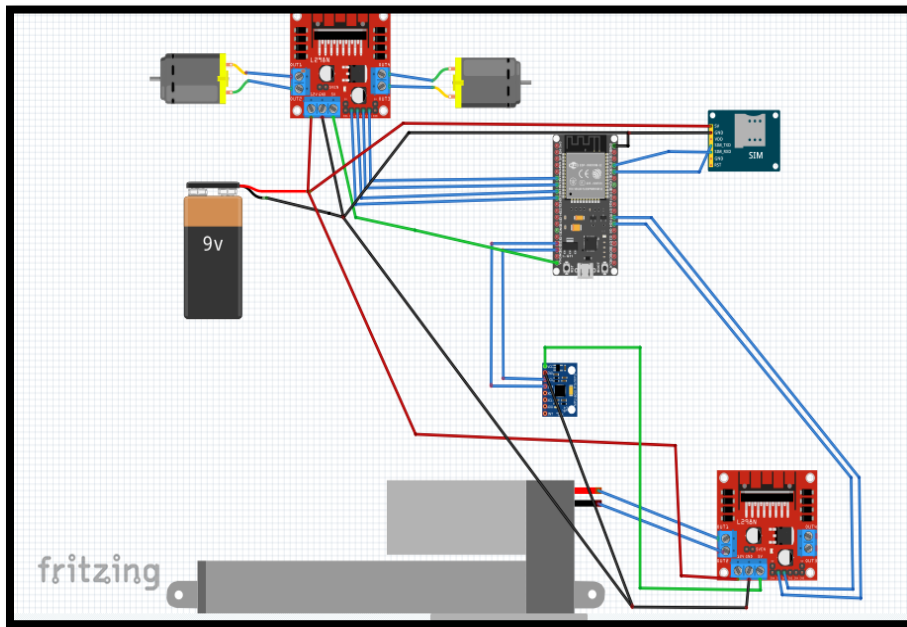


FIGURE 22 CONNECTING COMPONENTS DIAGRAM

The home: contains esp32 with 2 relays and led strip and fan.

1- 12VDC LED STRIP



FIGURE 23 12VDC LED STRIP

2- 12V DC COOLING FAN



FIGURE 24 12V DC COOLING FAN

Chapter 5: Results and Discussion

In the end, after our journey in this project, the project worked as expected and planned. It works correctly and realizes the ideas; we tested all the features that we put on the system, and we were able to design an ideal and more advanced chair than the previous chairs and reduce dependence on others significantly.

The system does the following:

First: The application which we created through App inventor:

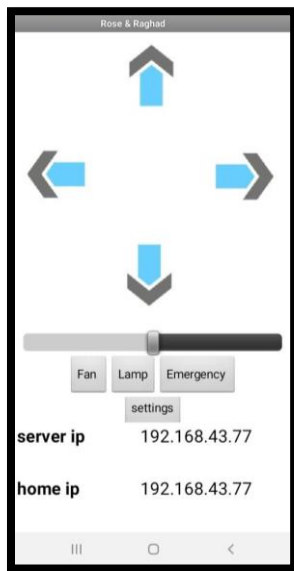


FIGURE 25 THE APPLICATION

It contains:

- 1- 4 Buttons for the movement of the chair in all directions.
- 2- Slider to control the speed for the chair.
- 3- Button for the emergency state to send SMS message to one of his family.
- 4- Buttons to control a Fan and Lamp.
- 5- Setting Button to choose the Ip addresses.

Second: The chair is able to climb up and down the stairs using the model that we brought (it has a belt with strong proportion of cohesion with the stairs).

The chairs' seat can balance while climbing the stair, this point provide safety while using it, it Keep the person in a state parallel to the straight floor. And most importantly, it is automatic using the sensor MPU6050.

Third: If there are abnormal readings From the MPU6050, Notification appears in the application with sound asking the person if there is a problem.

There are 3 possibilities for his/her response (yes there is a problem, No I'm in fine situation, or No response).

If he/she pressed yes or No response, A SMS message will be sent to one of his family with his/her GPS via google maps.

If he/she pressed "No, I'm in fine situation", it's fine, nothing will happen.



FIGURE 26 THE SYSTEM

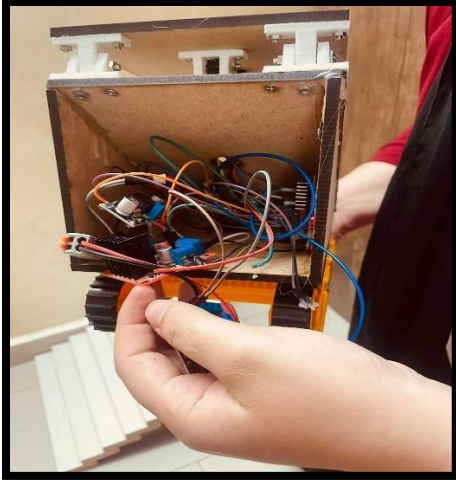


FIGURE 27 THE CHAIR MODEL1



FIGURE 28 THE CHAIR MODEL2



FIGURE 29 THE CHAIR MODEL3

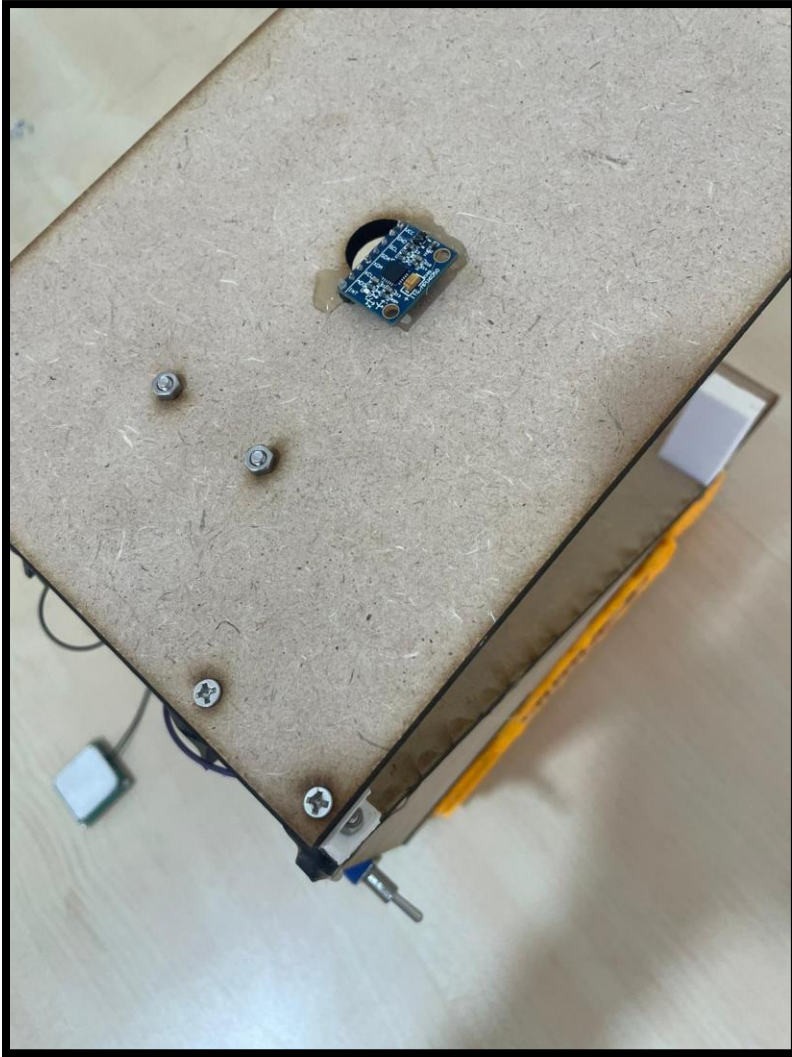


FIGURE 30 THE MPU6050

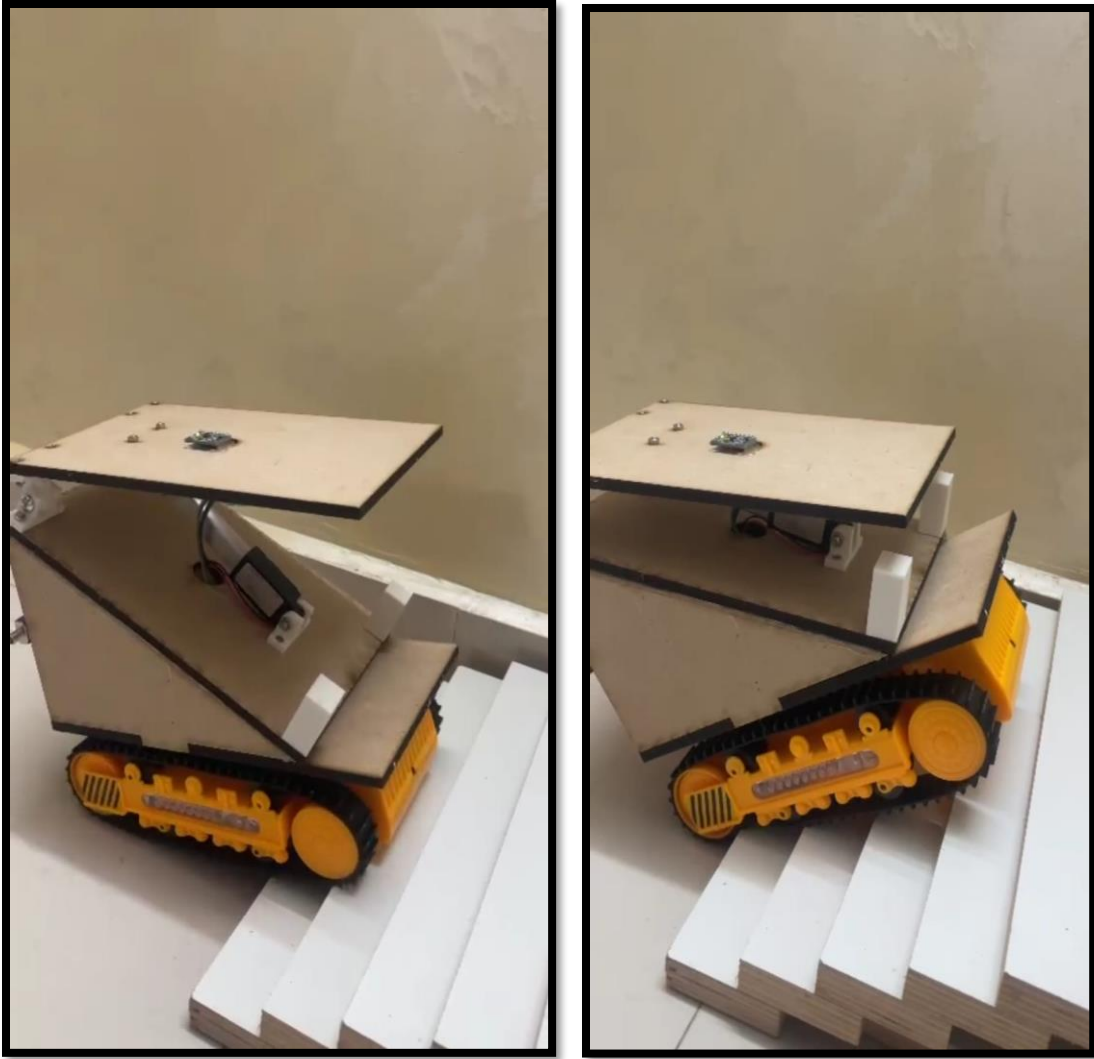


FIGURE 31 THE CHAIR WHILE CLIMBING THE STAIRS

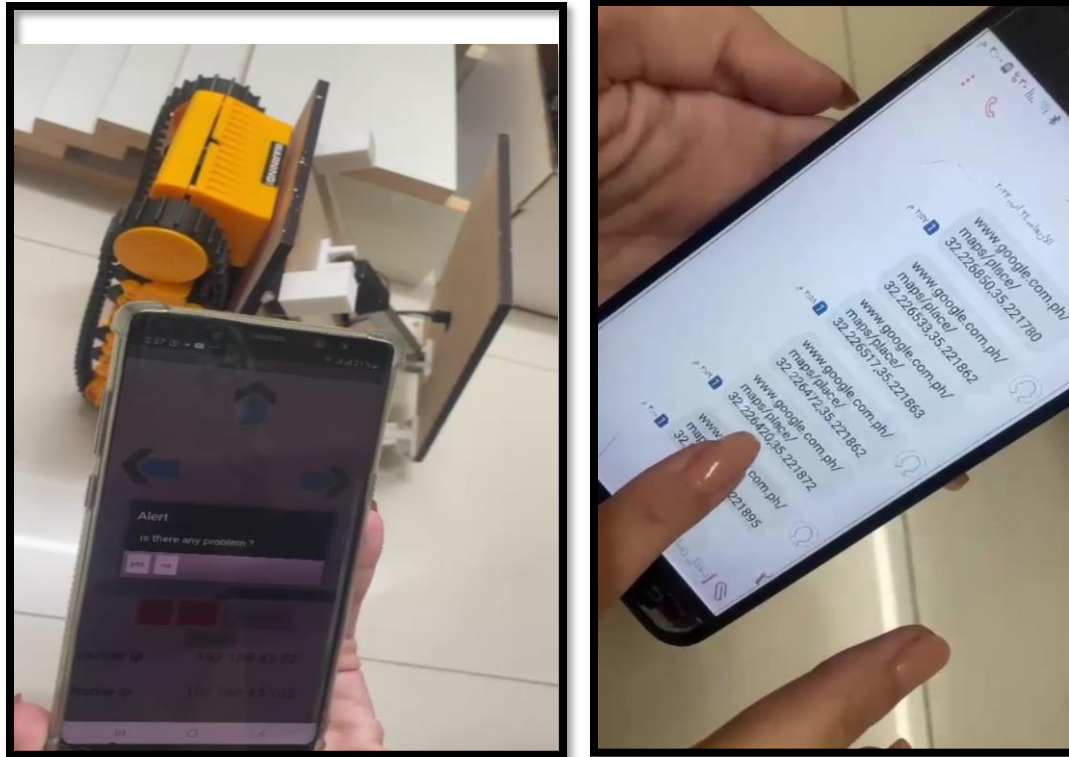


FIGURE 32 THE NOTIFICATION WHEN THE CHAIR FELL

Chapter 6: Conclusion

The Chair of hope system is an integrated system for people who suffering from paraplegia and enables them to live a normal life as a normal person without relying on others, it is a system that combines many devices that save time and effort for the person, such as controlling the house and climbing the stairs, and it has safety features such as contacting the person with his family and sending location if the chair fell.

we learned new things during our work, such as new hardware components that we haven't treat with them before.

There is a future work for our project, we were limited by the semester time. But we planned to improve the idea, to include treating with more devices such as the bathroom without anyone's help and more.

Chapter 7: References

- 1- Tutorials, R. N. (2021). ESP32 Pinout Reference: Which GPIO pins should you use? [linea]. Available: <https://randomnerdtutorials.com/esp32-pinout-reference-gpios>.
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<https://www.pcbs.gov.ps/postar.aspx?lang=ar&ItemID=4122>
- 7- <https://esp32io.com/tutorials/esp32-relay>

Code for the home:

```
40 void setup(void) {
41   pinMode(led, OUTPUT);
42   pinMode(fan_pin, OUTPUT);
43   pinMode(lamp_pin, OUTPUT);
44   digitalWrite(led, 0);
45   Serial.begin(115200);
46   WiFi.mode(WIFI_STA);
47   WiFi.begin(ssid, password);
48   Serial.println("");
49 }
```

This is to configure the pins for the fan and the lamp, set the mode for the Wi-Fi "station mode".

```
51 while (WiFi.status() != WL_CONNECTED) {
52   delay(500);
53   Serial.print(".");
54 }
55 Serial.println("");
56 Serial.print("Connected to ");
57 Serial.println(ssid);
58 Serial.print("IP address: ");
59 Serial.println(WiFi.localIP());
60
61 if (MDNS.begin("esp32")) {
62   Serial.println("MDNS responder started");
63 }
64 }
```

Waiting for connection.

```
65 server.on("/", handleRoot);
66 server.on("/lamp", lamp);
67 server.on("/fan", fan);
68
69 server.on("/inline", []() {
70   server.send(200, "text/plain", "this works as well");
71 });
72 }
```

When getting a request from the server we checked if the request was lamp or fan, each one of them has a function.

```

78
79 void loop(void) {
80     server.handleClient();
81     delay(2);//allow the cpu to switch to other tasks
82 }
83
84 void lamp(void) {
85     if (lampFlag == 1) {
86         server.send ( 200 , "text/plain", "lampon");
87         Serial.println("lampon");
88         digitalWrite(lamp_pin, lampFlag);
89         lampFlag = 0;
90
91         return;
92     }
93     if (lampFlag == 0) {
94         server.send ( 200 , "text/plain", "lampoff");
95         Serial.println("lampoff");
96         digitalWrite(lamp_pin, lampFlag);
97         lampFlag = 1;
98         return;
99     }
100 }

```

We have a loop and we called handleClient inside it, it detects new requests, it will automatically execute the right functions that we specified in the setup.

Function lamp (): This function will work when lamp button has pressed, if we want to turn on the light, the server will send http state Ok and text " lampOn " to the client, the same thing when we want to turn it off.

```

101 void fan(void) {
102
103     if (fanFlag == 1) {
104         server.send ( 200 , "text/plain", "fanon");
105         Serial.println("fanon");
106         digitalWrite(fan_pin, fanFlag);
107         fanFlag = 0;
108         return;
109     }
110     if (fanFlag == 0) {
111         server.send ( 200 , "text/plain", "fanoff");
112         Serial.println("fanoff");
113         digitalWrite(fan_pin, fanFlag);
114         fanFlag = 1;
115         return;
116     }
117 }

```

Function fan (): This function will work when fan button is pressed, the same idea of the lamp.

Code For the Chair:

```
3 #include <Adafruit MPU6050.h>
4 #include <Adafruit_Sensor.h>
5 #include <Wire.h>
6
7 Adafruit MPU6050 mpu;
8 #include <HardwareSerial.h>
9 HardwareSerial GSMSerial(2);
10
11 #include <WiFi.h>
12 #include <WiFiClient.h>
13 #include <WebServer.h>
14 #include <ESPmDNS.h>
15
16 //SSID and Password to your ESP Access Point
17 const char* ssid = "Mohammed";
18 const char* password = "12345678";
19 String targetPhone="0594082583";
20
21 String command; //String to store app command state.
22 int speedCar = 150; // 0 to 255
23 int speed_low = 60;
24 WebServer server(80);
25
26 /* Defining motor pins */
27 const int RMotor1 = 14;
28 const int RMotor2 = 15;
29 const int LMotor1 = 13;
30 const int LMotor2 = 12;
```

```
32 const int b1 = 26;
33 const int b2 = 27;
34
35 int checkIndex;
36 String date_time = "";
37 String LONG = "";
38 String LAT = "";
39 String dataIn = "";
40
41 long timer = 0;
42
43 bool check_flag = 0;
44 bool danger_flag = 0;
45
```

```
46 void setup() {
47
48   pinMode(b1, OUTPUT);
49   pinMode(b2, OUTPUT);
50
51   Serial.begin(115200);
52   GSMSerial.begin(9600, SERIAL_8N1, 16, 17); // the GPRS/GSM baud rate
53   GSMSerial.setRxBufferSize(1024);
54   WiFi.mode(WIFI_STA);
55   WiFi.begin(ssid, password);
56   Serial.println("");
57
58   // Wait for connection
59   while (WiFi.status() != WL_CONNECTED) {
60     delay(500);
61     Serial.print(".");
62   }
63   Serial.println("");
64   Serial.print("Connected to ");
65   Serial.println(ssid);
66   Serial.print("IP address: ");
67   Serial.println(WiFi.localIP());
68
69   if (MDNS.begin("esp32")) {
70     Serial.println("MDNS responder started");
71   }
```

This is the code which is inside setup, contains initializing serial communications, starting GSM shield, and setting the Wi-Fi mode as station, then starting Wi-Fi connection.

```
73 server.on ( "/check", check );
74 server.on ( "/danger", danger );
75 server.on ( "/nothing", nothing );
76 server.on ( "/move", Move );
77 server.onNotFound ( HTTP_handleRoot );
78 server.begin();
79 initMotors();
80 //init_mpu6050();
81 ini_SIM808();
82 if (GSMSerial.available() > 0) {
83
84   dataIn = GSMSerial.readString();
85   Serial.println("-----dataIn-----");
86   Serial.println(dataIn);
87   Serial.println("-----end-----");
88 }
89 }
90
91
```

When getting a request from the server, it will execute a special function depending on what followed by / ,then we initiate the motors, and sim808.

If there is a data was sent to the serial from GSM it will stored in String dataIn.

```
94
95 void loop() {
96   server.handleClient();
97
98   if (Serial.available() > 0) {
99     Serial.read();
100
101     SendLocation();
102   }
103 }
104
```

handleClient Function: it detects new requests; it will automatically execute the right functions that we specified in the setup.

And send the location for the person if there is a data sent to the serial.

```

113
114 void Move(void) { //IP/Move?state=F
115
116     command = server.arg("State");
117     Serial.println(command);
118     if (command == "F") goForward();
119     else if (command == "B") goBack();
120     else if (command == "L") goLeft();
121     else if (command == "R") goRight();
122     else if (command == "0") speedCar = 100;
123     else if (command == "1") speedCar = 120;
124     else if (command == "2") speedCar = 140;
125     else if (command == "3") speedCar = 160;
126     else if (command == "4") speedCar = 180;
127     else if (command == "5") speedCar = 200;
128     else if (command == "6") speedCar = 215;
129     else if (command == "7") speedCar = 230;
130     else if (command == "8") speedCar = 240;
131     else if (command == "9") speedCar = 255;
132     else if (command == "S") stopRobot();
133
134     server.send ( 200 );
135     delay(1);
136 }

```

Function Move: it will execute when getting a request from the server as "IP/Move?state='charchter'".

This charchter could be B to go back, L to go left, R to go right, F to go Forward, and the numbers from 0 to 9 to control the speed.

Then it will send HTTP response OK (200) to the server.

```

137 void check(void) {
138
139
140     if (check_flag == 1) {
141         server.send ( 200, "text/plain", "help" );
142         Serial.println("check");
143         check_flag = 0;
144         return;
145     }
146
147     server.send ( 200);
148     return;
149
150 }

```

Function Check: if the chair tilts in danger position it will send help to the server.

```

152
153 void danger(void) {
154     check_flag = 0;
155     server.send ( 200 );
156     Serial.println("danger");
157     SendLocation();
158     return;
159 }
160

```

Function Danger: this Function called when the user pressed emergency button, it will send the location as SMS.

```
162
163
164 void nothing(void) {
165     check_flag = 0;
166     server.send ( 200 );
167     Serial.println("nothing");
168     return;
169 }
170
171
```

When the user pressed 'No, I'm in fine situation' there is nothing will happen.

```
174
175 void goForward() {
176
177     ledcWrite(3, 0);
178     ledcWrite(4, speedCar);
179     ledcWrite(5, speedCar);
180     ledcWrite(6, 0);
181 }
182 void goBack() {
183     ledcWrite(3, speedCar);
184     ledcWrite(4, 0);
185     ledcWrite(5, 0);
186     ledcWrite(6, speedCar);
187
188 }
189 void goRight() {
190
191     ledcWrite(3, 0);
192     ledcWrite(4, speedCar);
193     ledcWrite(5, 0);
194     ledcWrite(6, speedCar);
195 }
196 void goLeft() {
197
198     ledcWrite(3, speedCar);
199     ledcWrite(4, 0);
200     ledcWrite(5, speedCar);
201     ledcWrite(6, 0);
202 }
```

Movements' directions: This ledcWrite function is used to generate the signal with a specified duty cycle value. The first argument to this function is a channel number and the second value is the required duty cycle. The resolution= 8 bits so the speed of the chair between 0,255.

```

205
206 void stopRobot() {
207
208     ledcWrite(3, 0);
209     ledcWrite(4, 0);
210     ledcWrite(5, 0);
211     ledcWrite(6, 0);
212 }
213
214
215 void initMotors()
216 {
217     /* Configuring motor PWM functionalities to generate the signal */
218     /* ledcSetup(Channel, Frequency, Resolution) */
219     ledcSetup(3, 2000, 8); /* 2000 hz PWM, 8-bit resolution and range from 0 to 255 */
220     ledcSetup(4, 2000, 8); /* 2000 hz PWM, 8-bit resolution and range from 0 to 255 */
221     ledcSetup(5, 2000, 8); /* 2000 hz PWM, 8-bit resolution and range from 0 to 255 */
222     ledcSetup(6, 2000, 8); /* 2000 hz PWM, 8-bit resolution and range from 0 to 255 */
223
224     /* Attaching the channel to the GPIO to be controlled */
225     /* ledcAttachPin(GPIO, Channel) */
226     ledcAttachPin(RMotor1, 3);
227     ledcAttachPin(RMotor2, 4);
228     ledcAttachPin(LMotor1, 5);
229     ledcAttachPin(LMotor2, 6);
230
231 }

```

ledcSetup: This function is used to set the channel number, frequency, and resolution of the output signal. We should pass three arguments as an input to this function, channel number, frequency, and the resolution.

ledcAttachPin: This attaches any GPIO pins with a channel. This function accepts two arguments. One is the GPIO pin on which we want to get the OUTPUT of the signal and the second argument is the channel which we produce the signal.

```

232
233 void ini_SIM808() {
234     GSMSerial.print("AT+CGNSFWR=1\r");
235     delay(100);
236     GSMSerial.print("AT+CGNSSEQ=RMC\r");
237     delay(100);
238     GSMSerial.print("AT+CLIP=1\r");
239     delay(100);
240     GSMSerial.print("AT+CMGF=1\r");
241     delay(100);
242     GSMSerial.print("AT+CNMI=1,2,0,0,0");
243     GSMSerial.flush();
244 }
245

```

This function to initiate the sim808 to work, we used AT commands.

```

247
248 void split(String dataIn) {
249     int indexOfComma[10];
250     dataIn = dataIn.substring(dataIn.indexOf("+CGNSINF: 1,1,"));
251     for (int i = 0; i < 6; i++) {
252         indexOfComma[i] = dataIn.indexOf(",");
253         dataIn[indexOfComma[i]] = '#';
254     }
255
256
257
258     date_time = dataIn.substring(indexOfComma[1], indexOfComma[2]);
259     LAT = dataIn.substring(indexOfComma[2], indexOfComma[3]);
260     LONG = dataIn.substring(indexOfComma[3], indexOfComma[4]);
261     date_time.remove(0, 1);
262     LAT.remove(0, 1); // DELETE THE #
263     LONG.remove(0, 1);
264
265

```

This function to split the data from the serial which comes from the GPS.

```

268 void SendLocation()
269 {
270     GSMSerial.println("AT+CGNSINF\r");
271     delay(1000);
272     if (GSMSerial.available() >=0) {
273         dataIn = GSMSerial.readString();
274         Serial.println("-----dataIn-----");
275         Serial.println(dataIn);
276         Serial.println("-----end-----");
277         checkIndex = dataIn.indexOf("+CGNSINF: 1,1,");
278         if ( checkIndex >= 0) {
279
280             split(dataIn);
281             Serial.print("DATE TIME :");
282             Serial.println(date_time);
283
284             Serial.print("LAT :");
285             Serial.println(LAT);
286
287             Serial.print("LONG:");
288             Serial.println(LONG);
289             int LATInt = 0;
290             int LONGInt = 0;
291             LATInt = LAT.toInt();
292             LONGInt = LONG.toInt();

```

This function to send the location via GPS, dataIn is the data from the GSM serial, after we got it, we split it using the previous function, then we convert the LAT and LONG to integer.

```

293   if (LATInt > 31 && LATInt < 34 && LONGInt > 32 && LONGInt < 37 ) {
294
295       Serial.println("Sending SMS");
296       //***** send SMS GOOGLE MAPS LINK *****
297
298       GSMSerial.print("AT+CMGF=1\r"); //Because we want to send the SMS in text mode
299       delay(100);
300       GSMSerial.print("AT+CMGS=\""+targetPhone+"\r"); //Start accepting the text for the message
301       delay(100);
302
303
304       GSMSerial.print("www.google.com.ph/maps/place/" + LAT + "," + LONG + " ");
305       delay(100);
306       GSMSerial.write(0x1A); //Equivalent to sending Ctrl+Z
307       delay(10000);
308       Serial.println("done sending");
309
310   }

```

If the range of the readings is in reasonable position, it will send the position using GSM to the target phone.

```

311   else
312   {
313       Serial.println("unreasonable position");
314   }
315 }
316
317 else
318 {
319     Serial.println("No signal or check wiring");
320 }
321 }
322 else(Serial.println("Modem didn't respond"));

```

```

325 void init_mpu6050() {
326     // Try to initialize!
327     if (!mpu.begin()) {
328         Serial.println("Failed to find MPU6050 chip");
329         while (1) {
330             delay(10);
331         }
332     }
333     Serial.println("MPU6050 Found!");
334
335     mpu.setAccelerometerRange(MPU6050_RANGE_16_G);
336     Serial.print("Accelerometer range set to: ");
337     switch (mpu.getAccelerometerRange()) {
338         case MPU6050_RANGE_2_G:
339             Serial.println("+/-2G");
340             break;
341         case MPU6050_RANGE_4_G:
342             Serial.println("+/-4G");
343             break;
344         case MPU6050_RANGE_8_G:
345             Serial.println("+/-8G");
346             break;
347         case MPU6050_RANGE_16_G:
348             Serial.println("+/-16G");
349             break;
350     }

```

```

351     mpu.setGyroRange(MPU6050_RANGE_2000_DEG);
352     Serial.print("Gyro range set to: ");
353     switch (mpu.getGyroRange()) {
354         case MPU6050_RANGE_250_DEG:
355             Serial.println("+ 250 deg/s");
356             break;
357         case MPU6050_RANGE_500_DEG:
358             Serial.println("+ 500 deg/s");
359             break;
360         case MPU6050_RANGE_1000_DEG:
361             Serial.println("+ 1000 deg/s");
362             break;
363         case MPU6050_RANGE_2000_DEG:
364             Serial.println("+ 2000 deg/s");
365             break;
366     }

```

```

368     mpu.setFilterBandwidth(MPU6050_BAND_260_HZ);
369     Serial.print("Filter bandwidth set to: ");
370     switch (mpu.getFilterBandwidth()) {
371         case MPU6050_BAND_260_HZ:
372             Serial.println("260 Hz");
373             break;
374         case MPU6050_BAND_184_HZ:
375             Serial.println("184 Hz");
376             break;
377         case MPU6050_BAND_94_HZ:
378             Serial.println("94 Hz");
379             break;
380         case MPU6050_BAND_44_HZ:
381             Serial.println("44 Hz");
382             break;
383         case MPU6050_BAND_21_HZ:
384             Serial.println("21 Hz");
385             break;
386         case MPU6050_BAND_10_HZ:
387             Serial.println("10 Hz");
388             break;
389         case MPU6050_BAND_5_HZ:
390             Serial.println("5 Hz");
391             break;
392     }
393 }

```

We initialized MPU6050, then we defined the parameters, Accelerometer range, Gyro range and the band width.

```
420 void get_mpu_readings() {
421   /* Get new sensor events with the readings */
422   sensors_event_t a, g, temp;
423   mpu.getEvent(&a, &g, &temp);
424   float x_deg;
425   float y_deg;
426   float z_deg;
427   x_deg = a.acceleration.x;
428   y_deg = a.acceleration.y;
429   z_deg = a.acceleration.z;
430
431   if (y_deg > 0.5) {
432     blance_up();
433   }
434   if (y_deg < -0.5) {
435     blance_down();
436   }
437   if (y_deg > -0.5 && (y_deg < 0.5 )) {
438     blance_stop();
439   }
440 }
```

This function is for MPU6050 readings, the value of Y degree is checked to know if the stair climbs up or down the stairs.

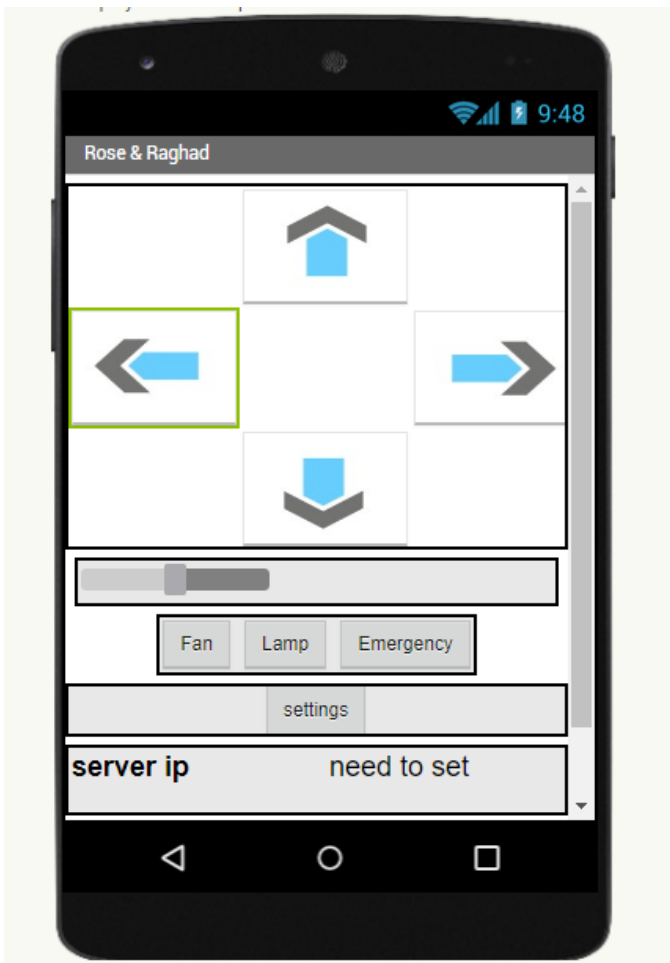
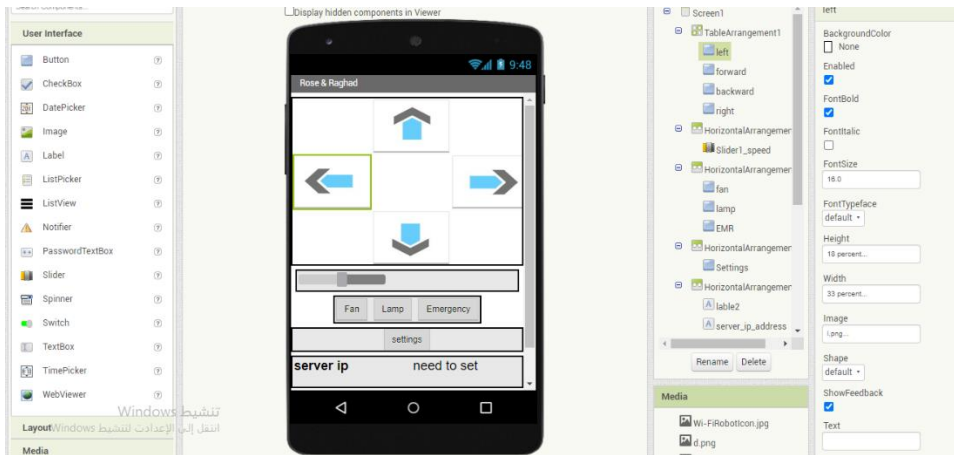
```
449 if (((x_deg > 6 || x_deg < -6) || (y_deg > 6 || y_deg < -6)) && danger_flag == 0) {
450   delay(100);
451   if (((x_deg > 6 || x_deg < -6) || (y_deg > 6 || y_deg < -6)) && danger_flag == 0) {
452     delay(200);
453     if (((x_deg > 6 || x_deg < -6) || (y_deg > 6 || y_deg < -6)) && danger_flag == 0) {
454
455       danger_flag = 1;
456       check_flag = 1;
457
458       Serial.print("Acceleration X: ");
459       Serial.println(x_deg);
460       Serial.print("Acceleration Y: ");
461       Serial.println(y_deg);
462     }
463   }
464   if (x_deg < 5.5 && x_deg > -5.5 && y_deg < 5.5 && y_deg > -5.5) {
465     check_flag = 0;
466     danger_flag = 0;
467   }
468 }
```

This part we used it to know if there is a fall in one of the four directions.

```
478
479 void blance_up() {
480   digitalWrite(b1, 0);
481   digitalWrite(b2, 1);
482   //Serial.println("blance_up");
483 }
484
485 void blance_down() {
486   digitalWrite(b1, 1);
487   digitalWrite(b2, 0);
488   // Serial.println("blance_down");
489 }
490 void blance_stop() {
491   digitalWrite(b1, 0);
492   digitalWrite(b2, 0);
493   //Serial.println("blance_stop");
494 }
```

And these functions to balance the chair while climbing up or down the stair.

Our application using App inventor:



```

when Screen1 .Initialize
do
  call File1 .ReadFrom
  fileName "/sf.txt "
  call File2 .ReadFrom
  fileName "/hf.txt "

```

the system make call to file1 and , When screen1 initialized file 1 contains the ip address of server and file 2 , file2 kept in memory contains the ip address of home and they

server file : Sf

home file : Hf

```

when File1 .GotText
  text
do
  set server_ip_address . Text to get text

```

```

when File2 .GotText
  text
do
  set home_ip_address . Text to get text

```

When the file1 or file2 contains text which is ip addresses then get the texts and put them so that , of server and home they appear in their own places in icons

```

when Settings .Click
do
  open another screen screenName Screen3

```

,it goes to screen 3 ,When we press the settings button which contains the ip addresses

So that we can modify it

```

when forward .TouchDown
do
  set Web1 . Url to
  join (
    join (
      " http://"
      join (
        server_ip_address . Text
        "/move?State=F "
      )
    )
  )
  call Web1 .Get

when right .TouchDown
do
  set Web1 . Url to
  join (
    join (
      " http://"
      join (
        server_ip_address . Text
        "/move?State=R "
      )
    )
  )
  call Web1 .Get

when left .TouchDown
do
  set Web1 . Url to
  join (
    join (
      " http://"
      join (
        server_ip_address . Text
        "/move?State=L "
      )
    )
  )
  call Web1 .Get

when backward .TouchDown
do
  set Web1 . Url to
  join (
    join (
      " http://"
      join (
        server_ip_address . Text
        "/move?State=B "
      )
    )
  )
  call Web1 .Get

```

When we press the buttons :forward, backward, right, left, set the URL to (http://the ip address of server/move? State=F or B or R or L representing the directions or number between 0,9 representing the speed).

```

when forward .TouchUp
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/move?State=S"
  call Web1 .Get

```

```

when right .TouchUp
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/move?State=S"
  call Web1 .Get

```

```

when left .TouchUp
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/move?State=S"
  call Web1 .Get

```

```

when backward .TouchUp
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/move?State=S"
  call Web1 .Get

```

When the buttons touched up, then send URL, so stop the chair.

```

when Slider1_speed .PositionChanged
thumbPosition
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/move?State="
  join floor Slider1_speed . ThumbPosition
  call Web1 .Get

```

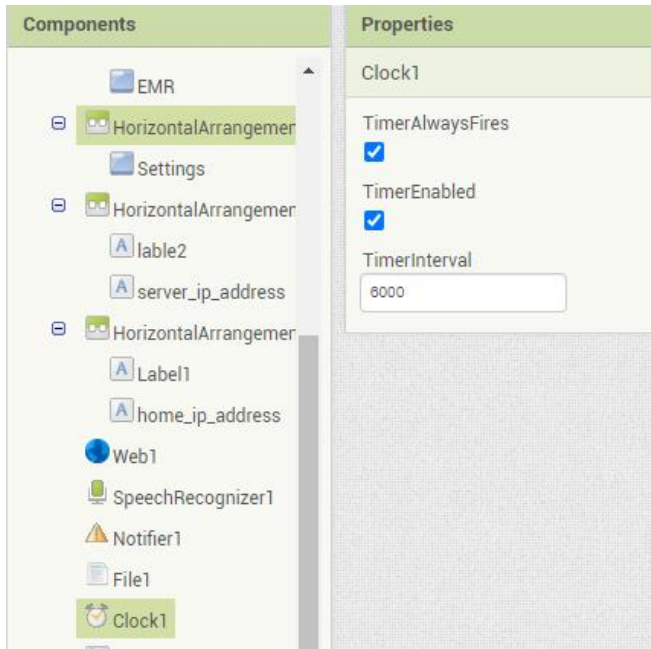
When we changed the slider position then the URLs' argument changes according to its thumb position(from 0 to 9)

```

when Clock1 .Timer
do
  set Web1 . Url to join "http://"
  join server_ip_address . Text
  join "/check"
  call Web1 .Get

```

There is a timer that send a 'check' request every 6 seconds to know if the chair in the normal.



```

when Web1 .GotText
  url responseCode responseType responseContent
do
  if get responseContent = "help"
  then
    call Sound1 .Play
    call Notifier1 .ShowChooseDialog
      message "is there any problem ? "
      title "Alert"
      button1Text "yes"
      button2Text "no"
      cancelable false
  else if get responseContent = "lampon"
  then set lamp . BackgroundColor to green
  else if get responseContent = "lampoff"
  then set lamp . BackgroundColor to red
  else if get responseContent = "fanon"
  then set fan . BackgroundColor to green
  else if get responseContent = "fanoff"
  then set fan . BackgroundColor to red

```

if web1 got a text from server of the chair then it checks the data , if its "help" it means the person in danger.

a notification appeared on the phone asks the person if he/she in danger.

And if the server got "lampon" then turn on the lamb and the same thing got the fan.

```

when Notifier1 .AfterChoosing
choice
do
if
get choice = "yes"
then
set Web1 .Uri to join ["http://", server_ip_address .Text, "/danger"]
call Web1 .Get
else if
get choice = "no"
then
call Sound1 .Stop
set Web1 .Uri to join ["http://", server_ip_address .Text, "/nothing"]
call Web1 .Get

```

else if notifier 1 got yes, it means the person in danger nothing happened.

```

when EMR .TouchDown
do
set Web1 .Uri to join ["http://", server_ip_address .Text, "/danger"]
call Web1 .Get

```

```

when lamp .TouchDown
do
set Web1 .Uri to join ["http://", home_ip_address .Text, "/lamp"]
call Web1 .Get

```

```

when fan .TouchDown
do
set Web1 .Uri to join ["http://", home_ip_address .Text, "/fan"]
call Web1 .Get

```

If we click emergency button in the application then send to web1 that the person in danger

If we click lamp button in the application then send to web1 lamp and the same for fan

```

when Screen3 .Initialize
do
  call File1 .ReadFrom
    fileName "/sf.txt "
  call File2 .ReadFrom
    fileName "/hf.txt "

when File1 .GotText
  text
do
  set IP_address_server . Text to get text

when File2 .GotText
  text
do
  set IP_address_home . Text to get text

```

Screen3 it contains the settings (Ip addresses) ,we can update the Ip addresses from it.

```

when Button1 .Click
do
  call File1 .Delete
    fileName "/sf.txt "
  call File1 .AppendToFile
    text IP_address_server . Text
    fileName "/sf.txt "
  call File2 .Delete
    fileName "/hf.txt "
  call File2 .AppendToFile
    text IP_address_home . Text
    fileName "/hf.txt "
  open another screen screenName Screen1

```

here we can update and delete the Ip addresses in screen 3

