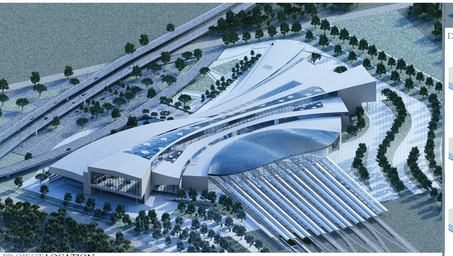


PROJECT LOCATION

S.W.O.T ANALYSIS

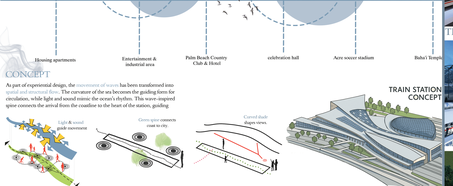
SITE ANALYSIS

PROJECT MAIN FUNCTIONS

SURROUNDING CONTEXT

CONCEPT

As part of experiential design, the movements of waves has been transformed into spatial and structural forms. The curvature of the sea becomes the guiding force for circulation, while light and sound mimic the ocean's rhythms. This wave-inspired spine connects the arrival from the coastline to the heart of the station, guiding.

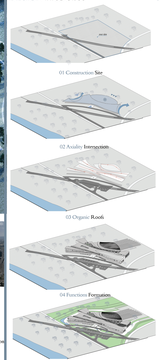


Eurasia Railway Station – Acre

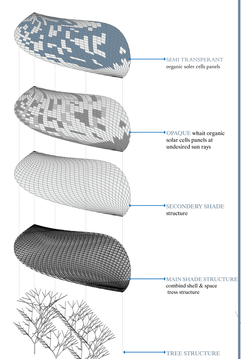
"From the Sea to the City: A Journey Reunited"

Furat Yaser Zaid

DESIGN PROCESS



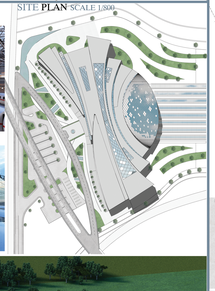
STRUCTURE ANALYSIS DIAGRAM



3D SHOTS

TRAIN PLATFORM

SITE PLAN SCALE 1/800



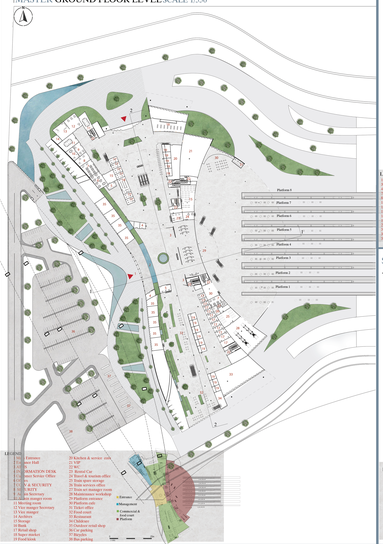
DESIGN PLAN PROCESS

Departure Circulation:

Arrival Circulation:

PLANS

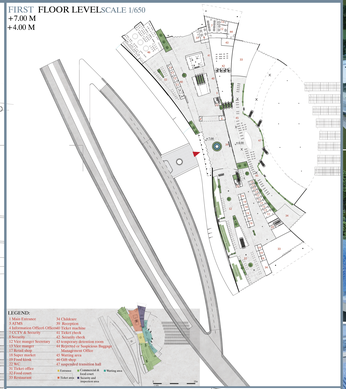
MASTER GROUND FLOOR LEVEL SCALE 1/550



LEGEND:
1 Main Entrance
2 ATMS
3 Information Offices/ Office
4 CCTV & Security
5 Female Restroom
6 Male Restroom/ Secretary
7 Taxi stand
8 Bus stand
9 Super market
10 Food kiosk
11 WC
12 Ticket office
13 Waiting area
14 Restaurant
15 Kitchen & service shaft
16 VIP
17 WC
18 Baggage Car
19 Head of station office
20 Train space storage
21 Train station office
22 Train ad manager room
23 Maintenance workshop
24 Train Storage room
25 Partition cell
26 Ticket office
27 Waiting area
28 Restaurant
29 Children's
30 Souvenir retail shop
31 Car parking
32 Bicycles
33 Taxi parking
34 Clubhouse
35 Reception
36 Conference Machine
37 Toilet/ kiosk
42 Security Office
43 Police information room
44 Reception at Neighbour Hospital
45 Waiting area
46 Waiting area
47 Cafe
48 Cafe and Convention hall
Entrance
Commercial & Retail area
Food court
Main axis
Restaurant
Entertainment
Commercial & Retail area
Food court
Restroom

FIRST FLOOR LEVEL SCALE 1/650

+7.00 M
+4.00 M

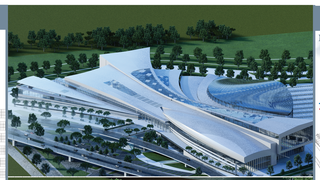


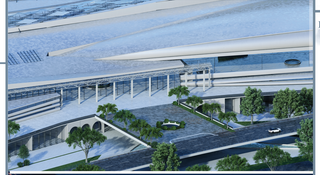
LEGEND:
1 Main Entrance
2 ATMS
3 Information Offices/ Office
4 CCTV & Security
5 Female Restroom
6 Male Restroom/ Secretary
7 Taxi stand
8 Bus stand
9 Super market
10 Food kiosk
11 WC
12 Ticket office
13 Waiting area
14 Restaurant
34 Clubhouse
35 Reception
36 Conference Machine
37 Toilet/ kiosk
42 Security Office
43 Police information room
44 Reception at Neighbour Hospital
45 Waiting area
46 Waiting area
47 Cafe
48 Cafe and Convention hall
Entrance
Commercial & Retail area
Food court
Main axis
Restaurant
Entertainment
Commercial & Retail area
Food court
Restroom

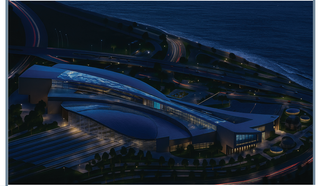
SECOND FLOOR LEVEL SCALE 1/650

+14.00 M

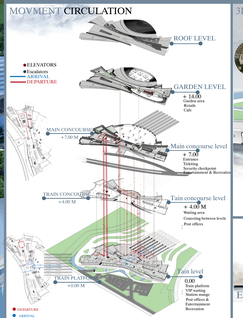
LEGEND:
1 Food court
2 Food court
3 WC
4 Food court
Commercial & Retail area
Food court
Restroom





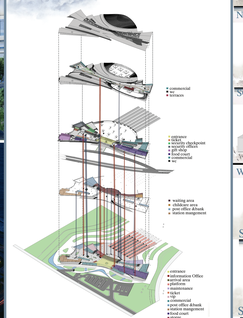


MOVMENT CIRCULATION

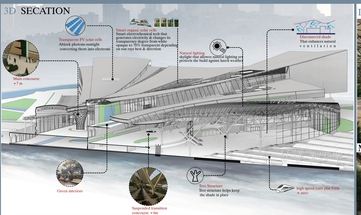


HORIZONTAL VERTICAL

FUNCTIONS DIAGRAM



3D SECATION


Photovoltaic PV Solar cells
Allows glorious sunlight
connecting these into electrons
Green Spaces Areas with
Allows glorious sunlight
connecting these into electrons
Natural lighting
Allows light and warmth
prevents the build against harsh weather